

PLAYTESTING FEEDBACK FORM

This research aims to develop an analog gamified activity to deliver phishing training specific to small and medium-sized enterprises. This research uses crowdsourced playtesting forms (like this one) to improve the disPHISH information game over a series of prototypes. This study is part of a wider postgraduate project investigating game design approaches to educate against disinformation. This project, "The Disinformation Game: A Gamified-Approach to Identifying Disinformation" is funded by EPSRC, and supervised by Prof Oliver Buckley (o.buckley@uea.ac.uk), Dr Jason Lines (J.Lines@uea.ac.uk), and Dr Helen Pallett (H.Pallett@uea.ac.uk).

All data collected as part of the research will be held in accordance with the UEA Research Data Management Policy. All data collected will only be used for the purposes of this study. The playtest forms are completely anonymous, and any de-anonymising information collected in open-ended questions will be redacted. In accordance with UEA research data management policy, anonymised data will be stored securely on-site for up to 10 years after the project end date, before being deleted. If you have any queries or concerns at any point, you can contact the lead of the study, Niklas Henderson (n.henderson@uea.ac.uk). You can also contact the project primary supervisor Oliver Buckley (o.buckley@uea.ac.uk). You can withdraw your playtest form submission at any time by contacting the study lead, Niklas Henderson (n.henderson@uea.ac.uk). If you do decide to withdraw from the study, and information you have provided to us will be deleted and not included in any results. By completing this playtest form and submitting it, you consent to taking part in this research and that you understand the information provided above.

COMPLETE THIS PART BEFORE STARTING PLAY

Date:

Number of players:

Do you think you'll enjoy this game? Yes No

Have you played before? Yes No

What is your age? 18-24 25-30 31-40 41-50 51-60 over 60 Prefer not to say

What is your gender? Male Female Transgender Non-binary Other Prefer not to say

What is your nationality?

What is your education level (highest completed)? Secondary education (e.g. GED/GCSE) High school diploma/A-levels Technical/community college Undergraduate degree (BA/BSc/ Other) Graduate degree (MA/MSc/MPhil/Other) Doctorate degree Other

How regularly do you play games (board games and/or digital games)? Very frequently (every day) Frequently (at least once a week) Infrequently (at least once a month) Very infrequently (at least once a year) Never

How regularly do you use a computer for work? Very frequently (most of the day) Frequently (at least once a day) Infrequently (at least once a week) Very infrequently (at least once a month) Never

How cyber-aware do you feel? Very cyber-aware, always on the lookout for phishing Cyber-aware, Usually on the lookout for phishing Somewhat cyber-aware, have sometimes felt unsure about phishing Not very cyber-aware, have very occasionally thought about phishing Absolutely not cyber-aware, little understanding of phishing

What features tell you that an email/SMS/phone call is phishing?

The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game

COMPLETE THIS PART AFTER PLAYING THE DISPHISHINFORMATION GAME

The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game The disPHISH information Game

How clear were the instructions provided with the game?

Did you get stuck when playing?

Did you enjoy playing the disPHISHinformation game? Very Much Not at all

What elements did you enjoy?

What elements did you not enjoy?

What would you like to see more of in the game?

Do you feel that there was anything missing from the disPHISHinformation game?

In the last 12 months, have you completed security training at an organisation you work at? Yes No

If so, how long ago?

If so, how much do you feel you learned from your last security training experience? Huge amount Nothing at all

If so, what do you feel were the main differences between your last security training experience, and the disPHISHinformation game?

How much new information do you feel you learned from playing the disPHISHinformation game? Huge amount Nothing at all

How cyber-aware do you feel?

- Very cyber-aware, always on the lookout for phishing
- Cyber-aware, Usually on the lookout for phishing
- Somewhat cyber-aware, have sometimes felt unsure about phishing
- Not very cyber-aware, have very occasionally thought about phishing
- Absolutely not cyber-aware, little understanding of phishing

What features tell you that an email/SMS/phone call is phishing?